

Contents

Vanessa Ossa, Jan-Noël Thon, and Lukas R.A. Wilde

Comics and Agency: Introduction — 1

Henry Jenkins

**What We Do with Comics: The Agency of Collectors in Dylan Horrock's
Hicksville — 23**

Jessica Burton

**Tintin's Global Journey: Editors as Invisible Actors behind the Comics
Industry of the 1960s — 43**

Romain Becker

**How a German Publisher Appropriates Comics It Did Not Originally
Publish — 59**

Mark Hibbett

The Agents of Doom: An Empirical Approach to Transmedia Actors — 81

Barbara Margarethe Eggert

**Agency in the Making: Distribution and Publication as Topics in Nikolas
Mahler's *Die Goldgruber Chroniken* and the Anthology *Drawn &
Quarterly* — 101**

Laura Glötter

**Comics Artist versus Artistic Genius: Kverneland and Fiske's Approach to
Artists, Metafiction, and Allusion to Contemporary Sources in *Kanon* — 119**

Ashumi Shah and Anke Marie Bock

Death of the Endless and Fan Projections — 143

Christopher Pizzino

**"I Always Win": Corporate Comics, Delinquent Fans, and the Body of
Richard C. Meyer — 171**

Matthew J. Smith

Pilgrimage to Hall H: Fan Agency at Comic-Con — 189

VI — Contents

Mel Gibson

Librarians, Agency, Young People, and Comics: *Graphic Account* and the Development of Graphic Novel Collections in Libraries in Britain in the 1990s — 201

Cathérine Lehnerer

Learning from Pupils about Conviviality — 217

Jörn Ahrens

***Ada in the Jungle* and *Aya of Yop City*: Negotiating “Africa” in Comics — 237**

Greice Schneider

Telling Stories with Photo Archives: Intermedial Agency in Documentary Comics — 267

Hans-Joachim Backe

Who Controls the Speech Bubbles? Reflecting on Agency in Comic-Games — 283

Notes on Contributors — 301

Index — 303